

1 John J. Edmonds (State Bar No. 274200)  
jedmonds@cepiplaw.com  
2 COLLINS EDMONDS POGORZELSKI  
3 SCHLATHER & TOWER, PLLC  
1851 East First Street, Suite 900  
4 Santa Ana, California 92705  
Telephone: (951) 708-1237  
5 Facsimile: (951) 824-7901

6 Attorney for Plaintiff,  
7 **GAMETEK LLC**

8 UNITED STATES DISTRICT COURT  
9 SOUTHERN DISTRICT OF CALIFORNIA  
10

11 **GAMETEK LLC,**  
12 Plaintiff,  
13 v.

14 FACEBOOK, INC.; FACEBOOK  
OPERATIONS, LLC; FACEBOOK  
15 PAYMENTS, INC.; FACEBOOK SERVICES,  
INC.; 6WAVES LLC f/k/a LOLAPPS INC.  
16 d/b/a 6WAVES LOLAPPS d/b/a SIX WAVES;  
6WAVES TECHNOLOGIES, LLC f/k/a  
17 LOLAPPS INC. d/b/a 6WAVES LOLAPPS  
d/b/a SIX WAVES; 6WAVES US, INC. f/k/a  
18 LOLAPPS INC. d/b/a 6WAVES LOLAPPS  
d/b/a SIX WAVES; BIG VIKING GAMES  
19 INC. f/k/a TALLTREE GAMES; BUFFALO  
STUDIOS LLC; CIE GAMES, INC.;  
20 CROWDSTAR INTERNATIONAL LIMITED;  
CROWDSTAR INC.; CROWDSTAR  
21 NETWORK, LLC; ELECTRONIC ARTS INC.  
d/b/a EA INTERACTIVE d/b/a PLAYFISH  
22 d/b/a POGO GAMES; FUNZIO, INC.;  
FUNZIO USA, INC.; ROCKYOU, INC.; SIX  
23 WAVES INC. f/k/a LOLAPPS INC. d/b/a  
6WAVES LOLAPPS d/b/a SIX WAVES;  
24 THEBROTH INC.; WOOGA GMBH; and  
25 ZYNGA INC.  
26

27 Defendants.  
28

Case No.: **'12CV0501 LAB WMc**

**COMPLAINT FOR INFRINGEMENT OF  
U.S. PATENT NO. 7,076,445**

**DEMAND FOR JURY TRIAL**

1 This is an action for patent infringement in which GAMETEK LLC submits this Original  
2 Complaint against Defendants named herein, namely FACEBOOK, INC.; FACEBOOK  
3 OPERATIONS, LLC; FACEBOOK PAYMENTS, INC.; FACEBOOK SERVICES, INC.;  
4 6WAVES LLC f/k/a LOLAPPS INC. d/b/a 6WAVES LOLAPPS d/b/a SIX WAVES; 6WAVES  
5 TECHNOLOGIES, LLC f/k/a LOLAPPS INC. d/b/a 6WAVES LOLAPPS d/b/a SIX WAVES;  
6 6WAVES US, INC. f/k/a LOLAPPS INC. d/b/a 6WAVES LOLAPPS d/b/a SIX WAVES; BIG  
7 VIKING GAMES INC. f/k/a TALLTREE GAMES; BUFFALO STUDIOS LLC; CIE GAMES,  
8 INC.; CROWDSTAR INTERNATIONAL LIMITED; CROWDSTAR INC.; CROWDSTAR  
9 NETWORK, LLC; ELECTRONIC ARTS INC. d/b/a EA INTERACTIVE d/b/a PLAYFISH d/b/a  
10 POGO GAMES; FUNZIO, INC.; FUNZIO USA, INC.; ROCKYOU, INC.; SIX WAVES INC. f/k/a  
11 LOLAPPS INC. d/b/a 6WAVES LOLAPPS d/b/a SIX WAVES; THEBROTH INC.; WOOGA  
12 GMBH; and ZYNGA INC. (collectively “Defendants”), as follows:  
13  
14

15 **THE PARTIES**

16 1. GAMETEK LLC (“GAMETEK” or “Plaintiff”) is a California limited liability  
17 company with a place of business at 500 Newport Center Drive, Suite 700, Newport Beach, CA  
18 92660.  
19

20 2. On information and belief, FACEBOOK, INC. and FACEBOOK SERVICES, INC.  
21 are Delaware corporations with a place of business at 1601 Willow Rd, Menlo Park, CA 94025.  
22

23 3. On information and belief, FACEBOOK OPERATIONS, LLC is a Delaware limited  
24 liability company with a place of business at 1601 Willow Rd, Menlo Park, CA 94025.  
25

26 4. On information and belief, FACEBOOK PAYMENTS, INC. is a Florida corporation  
27 with a place of business at 1601 Willow Rd, Menlo Park, CA 94025. FACEBOOK, INC.;  
28

1 FACEBOOK SERVICES, INC. Hereinafter, FACEBOOK OPERATIONS, LLC; and FACEBOOK  
2 PAYMENTS, INC. are collectively referred to as “FACEBOOK.”

3 5. On information and belief, Defendants 6WAVES LLC f/k/a LOLAPPS INC. d/b/a  
4 6WAVES LOLAPPS d/b/a SIX WAVES; 6WAVES TECHNOLOGIES, LLC f/k/a LOLAPPS INC.  
5 d/b/a 6WAVES LOLAPPS d/b/a SIX WAVES are Delaware limited liability companies with a place  
6 of business at 116 New Montgomery St., Suite 700, San Francisco, CA 94105.  
7

8 6. On information and belief, Defendant 6WAVES US, INC. f/k/a LOLAPPS INC.  
9 d/b/a 6WAVES LOLAPPS d/b/a SIX WAVES is a Delaware corporation with a place of business at  
10 116 New Montgomery St., Suite 700, San Francisco, CA 94105.  
11

12 7. On information and belief, SIX WAVES INC. f/k/a LOLAPPS INC. d/b/a 6WAVES  
13 LOLAPPS d/b/a SIX WAVES is a British Virgin Island Corporation with place of business at Suite  
14 601, 6/F, Caroline Centre, Lee Gardens Twim 28 Yun Ping Road, Causeway Bay, Hong Kong.  
15 Hereinafter, 6WAVES LLC f/k/a LOLAPPS INC. d/b/a 6WAVES LOLAPPS d/b/a SIX WAVES;  
16 6WAVES TECHNOLOGIES, LLC f/k/a LOLAPPS INC. d/b/a 6WAVES LOLAPPS d/b/a SIX  
17 WAVES; 6WAVES US, INC. f/k/a LOLAPPS INC. d/b/a 6WAVES LOLAPPS d/b/a SIX WAVES;  
18 SIX WAVES INC. f/k/a LOLAPPS INC. d/b/a 6WAVES LOLAPPS d/b/a SIX WAVES are  
19 collectively referred to as “SIX WAVES.”  
20

21 8. On information and belief, BIG VIKING GAMES INC. f/k/a TALLTREE GAMES  
22 (“BIG VIKING”) is a Canadian corporation with a place of business at 124 Chantry Place #205  
23 London, Ontario N6G5A5 Canada.  
24

25 9. On information and belief, BUFFALO STUDIOS LLC (“BUFFALO STUDIOS”) is  
26 a California corporation with a place of business at 1634 19TH ST, Santa Monica, CA 90404.  
27  
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1           10.     On information and belief, CIE GAMES, INC. (“CIE”) is a Delaware corporation  
2 with a place of business at 111 W Ocean Blvd. # 1800 Long Beach, CA 90802-7936.

3           11.     On information and belief, CROWDSTAR INTERNATIONAL LIMITED is an Irish  
4 corporation with a place of business at 330 Primrose Road Suite 306, Burlingame, CA 94010.  
5 Further, on information and belief, CROWDSTAR INC. is a Delaware Corporation with a place of  
6 business at 330 Primrose Road Suite 306, Burlingame, CA 94010.

7           12.     On information and belief, CROWDSTAR NETWORK, LLC is a Delaware limited  
8 liability corporation with a place of business at 330 Primrose Road Suite 306, Burlingame, CA  
9 94010. CROWDSTAR INTERNATIONAL LIMITED; CROWDSTAR INC.; and CROWDSTAR  
10 NETWORK, LLC are collectively referred to as “CROWDSTAR.”

11           13.     On information and belief, ELECTRONIC ARTS INC. d/b/a EA INTERACTIVE  
12 d/b/a PLAYFISH d/b/a POGO GAMES (“EA”) is Delaware corporation with a place of business at  
13 209 Redwood Shores Parkway, Redwood City, CA 94065.

14           14.     On information and belief, FUNZIO, INC. is a Delaware corporations with a place of  
15 business at 500 Howard Street, Suite 425, San Francisco, CA 94105. FUNZIO, INC. and FUNZIO  
16 USA, INC. are collectively referred to as “FUNZIO.”

17           15.     On information and belief, FUNZIO USA, INC. is a Delaware corporation with a  
18 place of business at 500 Howard Street, Suite 425, San Francisco, CA 94105. Hereinafter, FUNZIO,  
19 INC. and FUNZIO USA, INC. are collectively referred to as “FUNZIO.”

20           10.     On information and belief, ROCKYOU, INC. (“ROCKYOU”) is a Delaware  
21 corporation with a place of business at 425 Broadway Street, Redwood City, CA 94063.

22           11.     On information and belief, THEBROTH INC. (“THEBROTH”) is a Delaware  
23 corporation with a place of business at 720 Market Street, 3rd Floor, San Francisco, CA 94102.



1 persistent courses of conduct, and/or derive substantial revenue from goods and services provided to  
2 persons and/or entities in this district.

3 **JOINDER**

4 17. On information and belief, joinder of these Defendants is proper under 35 U.S.C. §  
5 299, including at least due to the joint involvement of FACEBOOK (e.g., at www.facebook.com)  
6 with the management of at least each of Barn Buddy, Bingo Blitz, Car Town, CityVille, Crime City,  
7 Empires and Allies, FarmVille, Fish World, Happy Aquarium, Mafia Wars 2, Monster World,  
8 Poppit! Sprint, Ravenwood Fair, and/or Zoo World.

9  
10 **COUNT I**

11 **INFRINGEMENT OF U.S. PATENT NO. 7,076,445**

12  
13 18. United States Patent No. 7,076,445 (“the ‘445 patent”), entitled “SYSTEM AND  
14 METHODS FOR OBTAINING ADVANTAGES AND TRANSACTING THE SAME IN A  
15 COMPUTER GAMING ENVIRONMENT,” issued on July 11, 2006.

16  
17 19. GAMETEK is the present assignee of the entire right, title and interest in and to the  
18 ‘445 patent, including all rights to sue for past and present infringement. Accordingly, GAMETEK  
19 has standing to bring this lawsuit for infringement of the ‘445 patent.

20 20. The various claims of the ‘445 patent cover, inter alia, a method of managing a game  
21 comprising displaying a plurality of game objects, determining if the user has sufficient  
22 consideration to purchase a game object, presenting an offer to purchase the game object dependent  
23 upon parameters comprising the tracked activity of the user and the indication that the user has  
24 sufficient consideration, permitting the user to purchase the game object without interrupting the  
25 game, supplying the purchased game object to the user without interrupting the game, and  
26 incorporating the game object into the game.  
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1           21. On information and belief, FACEBOOK has been and now is infringing, including  
2 jointly, the '445 patent by actions comprising managing a game comprising displaying a plurality of  
3 game objects, determining if the user has sufficient consideration to purchase a game object,  
4 presenting an offer to purchase the game object dependent upon parameters comprising the tracked  
5 activity of the user and the indication that the user has sufficient consideration, permitting the user to  
6 purchase the game object without interrupting the game, supplying the purchased game object to the  
7 user without interrupting the game, and incorporating the game object into the game. On information  
8 and belief, such methods comprise Barn Buddy, Bingo Blitz, Car Town, CityVille, Crime City,  
9 Empires and Allies, FarmVille, Fish World, Happy Aquarium, Mafia Wars 2, Monster World,  
10 Poppit! Sprint, Ravenwood Fair, and/or Zoo World.  
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12  
13           22. Further, on information and belief, FACEBOOK makes, uses, and hosts the game  
14 known as Barn Buddy.

15           23. Further, on information and belief, FACEBOOK makes, uses, and hosts the game  
16 known as Bingo Blitz.

17           24. Further, on information and belief, FACEBOOK makes, uses, and hosts the game  
18 known as Car Town.  
19

20           25. Further, on information and belief, FACEBOOK makes, uses, and hosts the game  
21 known as CityVille.

22           26. Further, on information and belief, FACEBOOK makes, uses, and hosts the game  
23 known as Crime City.  
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25           27. Further, on information and belief, FACEBOOK makes, uses, and hosts the game  
26 known as Empires and Allies.  
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1           28. Further, on information and belief, FACEBOOK makes, uses, and hosts the game  
2 known as FarmVille.

3           29. Further, on information and belief, FACEBOOK makes, uses, and hosts the game  
4 known as Fish World.

5           30. Further, on information and belief, FACEBOOK makes, uses, and hosts the game  
6 known as Happy Aquarium.

7           31. Further, on information and belief, FACEBOOK makes, uses, and hosts the game  
8 known as Mafia Wars 2.

9           32. Further, on information and belief, FACEBOOK makes, uses, and hosts the game  
10 known as Monster World.

11           33. Further, on information and belief, FACEBOOK makes, uses, and hosts the game  
12 known as Poppit! Sprint.

13           34. Further, on information and belief, FACEBOOK makes, uses, and hosts the game  
14 known as Ravenwood Fair.

15           35. Further, on information and belief, FACEBOOK makes uses, and hosts the game  
16 known as Zoo World.

17           36. On information and belief, SIX WAVES has been and now is infringing, including  
18 jointly, the '445 patent by actions comprising managing a game comprising displaying a plurality of  
19 game objects, determining if the user has sufficient consideration to purchase a game object,  
20 presenting an offer to purchase the game object dependent upon parameters comprising the tracked  
21 activity of the user and the indication that the user has sufficient consideration, permitting the user to  
22 purchase the game object without interrupting the game, supplying the purchased game object to the  
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1 user without interrupting the game, and incorporating the game object into the game. On information  
2 and belief, such methods comprise Ravenwood Fair.

3 37. Further, on information and belief, SIX WAVE makes, uses, and hosts the game  
4 known as Ravenwood Fair.

5 38. On information and belief, BIG VIKING has been and now is infringing, including  
6 jointly, the '445 patent by actions comprising managing a game comprising displaying a plurality of  
7 game objects, determining if the user has sufficient consideration to purchase a game object,  
8 presenting an offer to purchase the game object dependent upon parameters comprising the tracked  
9 activity of the user and the indication that the user has sufficient consideration, permitting the user to  
10 purchase the game object without interrupting the game, supplying the purchased game object to the  
11 user without interrupting the game, and incorporating the game object into the game. On information  
12 and belief, such methods comprise Fish World.

13 39. Further, on information and belief, BIG VIKING makes, uses, and hosts the game  
14 known as Fish World.

15 40. On information and belief, BUFFALO STUDIOS has been and now is infringing,  
16 including jointly, the '445 patent by actions comprising managing a game comprising displaying a  
17 plurality of game objects, determining if the user has sufficient consideration to purchase a game  
18 object, presenting an offer to purchase the game object dependent upon parameters comprising the  
19 tracked activity of the user and the indication that the user has sufficient consideration, permitting  
20 the user to purchase the game object without interrupting the game, supplying the purchased game  
21 object to the user without interrupting the game, and incorporating the game object into the game.  
22 On information and belief, such methods comprise Bingo Blitz.  
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1           41. Further, on information and belief, BUFFALO STUDIOS makes, uses, and hosts the  
2 game known as Bingo Blitz.

3           42. On information and belief, CIE has been and now is infringing, including jointly, the  
4 ‘445 patent by actions comprising managing a game comprising displaying a plurality of game  
5 objects, determining if the user has sufficient consideration to purchase a game object, presenting an  
6 offer to purchase the game object dependent upon parameters comprising the tracked activity of the  
7 user and the indication that the user has sufficient consideration, permitting the user to purchase the  
8 game object without interrupting the game, supplying the purchased game object to the user without  
9 interrupting the game, and incorporating the game object into the game. On information and belief,  
10 such methods comprise Car Town.  
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12           43. Further, on information and belief, CIE makes, uses, and hosts the game known as  
13 Car Town.  
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15           44. On information and belief, CROWDSTAR has been and now is infringing, including  
16 jointly, the ‘445 patent by actions comprising managing a game comprising displaying a plurality of  
17 game objects, determining if the user has sufficient consideration to purchase a game object,  
18 presenting an offer to purchase the game object dependent upon parameters comprising the tracked  
19 activity of the user and the indication that the user has sufficient consideration, permitting the user to  
20 purchase the game object without interrupting the game, supplying the purchased game object to the  
21 user without interrupting the game, and incorporating the game object into the game. On information  
22 and belief, such methods comprise Happy Aquarium.  
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24           45. Further, on information and belief, CROWDSTAR makes, uses, and hosts the game  
25 known as Happy Aquarium.  
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1           46.     On information and belief, EA has been and now is infringing, including jointly, the  
2 ‘445 patent by actions comprising managing a game comprising displaying a plurality of game  
3 objects, determining if the user has sufficient consideration to purchase a game object, presenting an  
4 offer to purchase the game object dependent upon parameters comprising the tracked activity of the  
5 user and the indication that the user has sufficient consideration, permitting the user to purchase the  
6 game object without interrupting the game, supplying the purchased game object to the user without  
7 interrupting the game, and incorporating the game object into the game. On information and belief,  
8 such methods comprise Poppit! Sprint.  
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10           47.     Further on information and belief, EA makes, uses, and hosts the game known as  
11 Poppit! Sprint.  
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13           48.     On information and belief, FUNZIO has been and now is infringing, including  
14 jointly, the ‘445 patent by actions comprising managing a game comprising displaying a plurality of  
15 game objects, determining if the user has sufficient consideration to purchase a game object,  
16 presenting an offer to purchase the game object dependent upon parameters comprising the tracked  
17 activity of the user and the indication that the user has sufficient consideration, permitting the user to  
18 purchase the game object without interrupting the game, supplying the purchased game object to the  
19 user without interrupting the game, and incorporating the game object into the game. On information  
20 and belief, such methods comprise Crime City.  
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22           49.     Further, on information and belief, FUNZIO makes, uses, and hosts the game known  
23 as Crime City.  
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25           50.     On information and belief, ROCKYOU has been and now is infringing, including  
26 jointly, the ‘445 patent by actions comprising managing a game comprising displaying a plurality of  
27 game objects, determining if the user has sufficient consideration to purchase a game object,  
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1 presenting an offer to purchase the game object dependent upon parameters comprising the tracked  
2 activity of the user and the indication that the user has sufficient consideration, permitting the user to  
3 purchase the game object without interrupting the game, supplying the purchased game object to the  
4 user without interrupting the game, and incorporating the game object into the game. On information  
5 and belief, such methods comprise Zoo World.  
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7 51. Further, on information and belief, ROCKYOU makes, uses, and hosts the game  
8 known as Barn Buddy.

9 52. On information and belief, THEBROTH has been and now is infringing, including  
10 jointly, the '445 patent by actions comprising managing a game comprising displaying a plurality of  
11 game objects, determining if the user has sufficient consideration to purchase a game object,  
12 presenting an offer to purchase the game object dependent upon parameters comprising the tracked  
13 activity of the user and the indication that the user has sufficient consideration, permitting the user to  
14 purchase the game object without interrupting the game, supplying the purchased game object to the  
15 user without interrupting the game, and incorporating the game object into the game. On information  
16 and belief, such methods comprise Barn Buddy.  
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18 53. Further, on information and belief, THEBROTH makes, uses, and hosts the game  
19 known as Barn Buddy.  
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21 54. On information and belief, WOOGA has been and now is infringing, including  
22 jointly, the '445 patent by actions comprising managing a game comprising displaying a plurality of  
23 game objects, determining if the user has sufficient consideration to purchase a game object,  
24 presenting an offer to purchase the game object dependent upon parameters comprising the tracked  
25 activity of the user and the indication that the user has sufficient consideration, permitting the user to  
26 purchase the game object without interrupting the game, supplying the purchased game object to the  
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1 user without interrupting the game, and incorporating the game object into the game. On information  
2 and belief, such methods comprise Monster World.

3 55. Further, on information and belief, WOOGA makes, uses, and hosts the game known  
4 as Monster World.

5 56. On information and belief, ZYNGA has been and now is infringing, including jointly,  
6 the '445 patent by actions comprising managing a game comprising displaying a plurality of game  
7 objects, determining if the user has sufficient consideration to purchase a game object, presenting an  
8 offer to purchase the game object dependent upon parameters comprising the tracked activity of the  
9 user and the indication that the user has sufficient consideration, permitting the user to purchase the  
10 game object without interrupting the game, supplying the purchased game object to the user without  
11 interrupting the game, and incorporating the game object into the game. On information and belief,  
12 such methods comprise FarmVille, Empires and Allies, Mafia Wars 2, and/or CityVille.

13 57. Further, on information and belief, ZYNGA makes, uses, and hosts the game known  
14 as Farmville.

15 58. Further, on information and belief, ZYNGA makes, uses, and hosts the game known  
16 as Empires and Allies.

17 59. Further, on information and belief, ZYNGA makes, uses, and hosts the game known  
18 as Mafia Wars 2.

19 60. Further, on information and belief, ZYNGA makes, uses, and hosts game known as  
20 CityVille.

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25 **PRAYER FOR RELIEF**

26 WHEREFORE, GAMETEK respectfully requests that this Court enter:

- 27 1. A judgment in favor of GAMETEK that Defendants have infringed the '445 patent;  
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2. A permanent injunction enjoining Defendants, and their officers, directors, employees, agents, affiliates and all others acting in active concert therewith from infringing the '445 patent;

3. A judgment and order finding that this is an exceptional case within the meaning of 35 U.S.C. § 285 and awarding to GAMETEK its reasonable attorneys' fees;

4. Any and all other relief to which GAMETEK may show itself to be entitled.

**DEMAND FOR JURY TRIAL**

Plaintiff, under Rule 38 of the Federal Rules of Civil Procedure, requests a trial by jury of any issues so triable by right.

Dated: February 28, 2012

Respectfully submitted,  
COLLINS, EDMONDS & POGORZELSKI,  
PLLC  
  
/s/ John J. Edmonds  
John J. Edmonds  
  
Attorney for Plaintiff  
GAMETEK LLC

CIVIL COVER SHEET

The JS 44 civil cover sheet and the information contained herein neither replace nor supplement the filing and service of pleadings or other papers as required by law, except as provided by local rules of court. This form, approved by the Judicial Conference of the United States in September 1974, is required for the use of the Clerk of Court for the purpose of initiating the civil docket sheet. (SEE INSTRUCTIONS ON NEXT PAGE OF THIS FORM.)

I. (a) PLAINTIFFS

GAMETEK LLC

DEFENDANTS

FACEBOOK, INC. et al.

(b) County of Residence of First Listed Plaintiff Orange County, CA (EXCEPT IN U.S. PLAINTIFF CASES)

County of Residence of First Listed Defendant San Mateo County, CA (IN U.S. PLAINTIFF CASES ONLY)

NOTE: IN LAND CONDEMNATION CASES, USE THE LOCATION OF THE TRACT OF LAND INVOLVED.

(c) Attorneys (Firm Name, Address, and Telephone Number) John J. Edmonds, Collins, Edmonds, Pogorzelski, Schlather & Tower, PLLC, 1851 East First Street, Suite 900, Santa Ana, California 92705 (951) 708-1237

Attorneys (If Known)

'12CV0501 LAB WMc

II. BASIS OF JURISDICTION (Place an "X" in One Box Only)

- 1 U.S. Government Plaintiff, 2 U.S. Government Defendant, 3 Federal Question (U.S. Government Not a Party), 4 Diversity (Indicate Citizenship of Parties in Item III)

III. CITIZENSHIP OF PRINCIPAL PARTIES (Place an "X" in One Box for Plaintiff and One Box for Defendant)

- Citizen of This State, Citizen of Another State, Citizen or Subject of a Foreign Country, PTF DEF, Incorporated or Principal Place of Business In This State, Incorporated and Principal Place of Business In Another State, Foreign Nation

IV. NATURE OF SUIT (Place an "X" in One Box Only)

Table with 5 main categories: CONTRACT, REAL PROPERTY, TORTS, CIVIL RIGHTS, PRISONER PETITIONS, FORFEITURE/PENALTY, LABOR, IMMIGRATION, BANKRUPTCY, SOCIAL SECURITY, FEDERAL TAX SUITS, OTHER STATUTES. Each category contains a list of specific legal claims with checkboxes.

V. ORIGIN (Place an "X" in One Box Only)

- 1 Original Proceeding, 2 Removed from State Court, 3 Remanded from Appellate Court, 4 Reinstated or Reopened, 5 Transferred from another district (specify), 6 Multidistrict Litigation

VI. CAUSE OF ACTION

Cite the U.S. Civil Statute under which you are filing (Do not cite jurisdictional statutes unless diversity): 35 U.S.C. § 271

Brief description of cause: Patent Infringement

VII. REQUESTED IN COMPLAINT:

CHECK IF THIS IS A CLASS ACTION UNDER F.R.C.P. 23, DEMAND \$, CHECK YES only if demanded in complaint: JURY DEMAND: [X] Yes [ ] No

VIII. RELATED CASE(S) IF ANY

(See instructions): JUDGE, DOCKET NUMBER see attached

DATE 02/28/2012 SIGNATURE OF ATTORNEY OF RECORD /s/ John J. Edmonds

FOR OFFICE USE ONLY

RECEIPT #, AMOUNT, APPLYING IFP, JUDGE, MAG. JUDGE

RELATED CASES

GameTek, LLC v. NHN USA, Inc. et al.; CA No. TBD; filed 2/28/12 in SD Cal.

GameTek, LLC v. Gameview Studios, LLC; CA No. TBD; filed 2/28/12 in SD Cal.

GameTek, LLC v. BackFlip Studios, Inc.; CA No. TBD; filed 2/28/12 in SD Cal.